Don't 90 off all willy nilly without thinking through your production. Design your content Some things to consider as you move from the things to consider a idea to deliverable



Before you

### Think!

### First... Questions

### What are my objectives

educate?
entertain?
inform?
persuade?
sell?

### Who is my audience

**CEO? Parent? Child? Designer?** 

- What do they need?
- · What information am I making available to them?

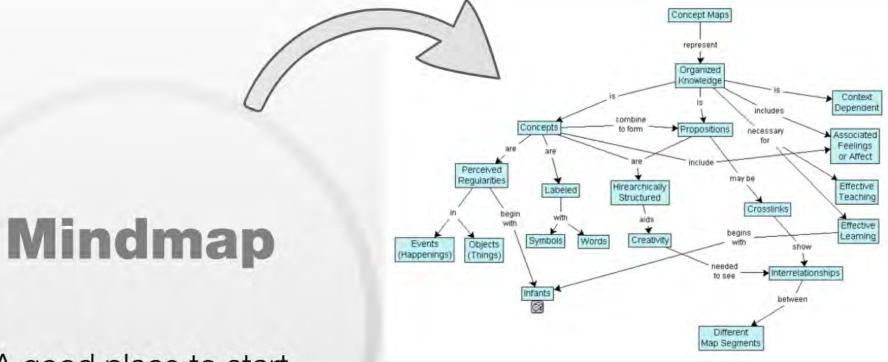
#### What is my "Call to Action"

What do I want to have happen at the end?

End of what?

Your content.





A good place to start Helps you brainstorm

#### Outline

Structure and prioritize the mindmap

```
I. Major Topic 1
                 A. Topic 1-1
                      1. Topic 1-1-1
                           i. Topic 1-1-1-1
                          іі. Торіс <sub>1-1-1-2</sub>
                                a. Topic 1-1-1-2-1
                               b. Topic 1-1-1-2-2
                        iii. Topic 1-1-1-3
                   2. Topic 1-1-2
                        i. Topic 1-1-1-1
                       ii. Topic 1-1-1-2
                      iii. Topic 1-1-1-3
           B. Topic 1-2
                1. Topic 1-2-1
                2. Topic 1-2-2
         C. Topic 1-3
   II. Major Topic 2
        A. Topic 2-1
       B. Topic 2-2
            1. Topic 2-2-1
III. Major Topic 3
            2. Topic 2-2-2
     A. Topic 3-1
     B. Topic 3-2
    C. Topic 3-3
```

Eva, Social worker, sits at her desk hard at work. Misc pieces of mail and paperwork are stacked on top of her Eva, Social worker, sits at her desk hard at work. Misc pieces of mail and paperwork are stacked on top of her desk. A sign on the wall says "Social workers are super pieces or mail and paperwork are stacked on top of her desk. A sign on the wall says "Social Workers are super heroes". A name pate on her desk says. Eva Minor social heroes". FADE IN desk. A sign on the wall says "Social Workers are super social workers are super social workers. A name pate on her desk says, Eva Minor, Social heroes". A name pate on her desk says, Eva Minor, Social worker. A mail runner delivers the envelope. neroes". A name pate on ner desk says, Eva Ml Worker. A mail runner delivers the envelope.

(Groaning) Damn, it's not easy being

Eva looks at the clock. Clock shows noon. She grabs the Eva looks at the clock. Clock snows noon. She grads the envelope off the stack and opens it quickly as if in a burry chess piece falls out she looks at it turning it envelope off the stack and opens it quickly as if in a it turning it hurry. Chess piece falls out. She looks at it turning over in her hands. She looks at the bottom of the piece over in her hands. hurry. Chess piece falls out. Sne looks at it turning it over in her hands. She looks at the bottom of the piece.

The words R. Minor are there. She stares at it trying to over in ner nands. Sne looks at the pottom of the plece.
The words E. Minor are there. She stares at it trying to understand the meaning.

She calls Wendy. Phone rings.

Hello.

Is everything alright?

Yes mam. Why do you ask?

Well I just this chess piece in the

Eva's iPhone on her desk flashes a 5 minute meeting

reminder. It catches her attention.

### Script

Develop your content, dialog, supporting media, timing

## But wait

### Stories Engage



Story Arc
exposition
conflict
climax
resolution

### **Exposition**

Who? What? When? Where? Why?

### Conflict

What obstacles are preventing the main character from achieving their goals?

Tension creates interest

## Climax

The point of greatest tension

### Resolution

The release of the tension



# With some planning

You can produce...

